

# 2025 Dublin Little League Local Rules

Rule	T-Ball	Rookie	Single A	AA	AAA	Majors
Typical League ages	4-5	6-7	7-9	8-10	9-11	10-12
Score recorded during or after the game	NO	NO	YES	YES	YES	YES
No new inning can begin on weekdays after... (b)	75 minutes	1.5 hours	90 minutes	2 hours	135 minutes	135 minutes
Hard stop time limit on weekdays at... (b)	75 minutes	1.5 hours	2 hours	2.5 hours	2.5 hours	2.5 hours
No new inning can begin on weekends after ... (b)	75 minutes	2 hours	90 minutes	2 hours	135 minutes	135 minutes
Hard stop time limit on weekends after... (b)	75 minutes	2 hours	2 hours	2.5 hours	2.5 hours	2.5 hours
Maximum innings in a game	6	6	6	6	6	6
5 run rule per inning (e)	n/a	n/a	YES	YES	YES	NO
15 run rule after 3 innings 10 run rule after 4 innings 8 run rule after 5 innings	n/a	n/a	YES	YES	YES	YES
Unlimited runs in the last declared inning or 6th inning (d)	n/a	n/a	NO except for playoffs	YES	YES	n/a
Continuous batting	YES	YES	YES	YES	YES	YES
Maximum defensive players on the field at a time	All	12	10	9	9	9
Minimum players required to start and finish the game	n/a	n/a	7	8	8	8
Mandatory Rotation of Batting Order	YES	YES	YES	Yes except for playoffs	NO	NO
A player may not sit the bench twice until every player has sat on the bench at least once	YES	YES	YES	YES	YES	YES
A player may not play the outfield two consecutive innings in a row	YES	YES	n/a	n/a	n/a	n/a
Mandatory play for each player - 9 defensive outs / 3 innings (a)	n/a	YES	YES	YES	YES	YES
Mandatory Play - each player must play at least 3 consecutive outs / 1 inning in the infield (a)	n/a	YES	YES	YES	YES	NO
Mandatory Play each player must play a minimum of 6 outs / 2 innings in the infield (a)	n/a	YES	YES	Yes	NO	NO
Maximum innings a player should play in any position (a)	2	2	2	n/a	n/a	n/a
Maximum a player can pitch	n/a	n/a	n/a	3 innings or max avail pitch, whichever is first	3 innings or max avail pitch, whichever is first	max avail pitch count
Pitcher must wear protective helmet	YES	YES	YES	NO	NO	NO
Base stealing Allowed	NO	NO	NO	YES	YES	YES
Stealing of home allowed	NO	NO	NO	Second Half of Season	YES	YES

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Bunting allowed	NO	NO	NO	YES	YES	YES
Runners can advance on overthrows	NO	1 base max	1 base max	YES	YES	YES
Maximum swings off tee	7	3 before spring break, none after	n/a	n/a	n/a	n/a
Coach pitch	NO	Yes	Yes - modified	n/a	n/a	n/a
Maximum Coach pitches	n/a	6	* See Single A Pitch Regs	n/a	n/a	n/a
Player pitch	NO	NO	NO	YES	YES	YES
Inning ends after	Once thru lineup	3 outs or once thru lineup	3 outs or 5 runs	3 outs or run limit	3 outs or 5 runs	3 outs
Score kept during games	NO	NO	YES	YES	YES	YES
Play is dead when...	Ball is thrown to pitcher	Ball is thrown to pitcher	Ball is thrown to pitcher	Pitcher has ball near pitcher mound	Pitcher is on the rubber ready to pitch	none
Games count for playoff standings...	n/a	n/a	NO	Second Half of Season	YES	YES
Field prep is the responsibility of the...	Home Team	Home Team	Home Team	Home Team	Home Team	Home Team
Post Game Field Prep is the responsibility of the	Visiting Team	Visiting Team	Visiting Team	Visiting Team	Visiting Team	Visiting Team
Scorekeeping is the responsibility of the...	n/a	n/a	Home Team	Home Team	Home Team	Home Team
Pitch Count Log is the responsibility of the...	n/a	n/a	n/a	Visiting Team	Visiting Team	Visiting Team
Game Coordinator is the responsibility of the...	n/a	n/a	n/a	Visiting Team	Visiting Team	Visiting Team
Maximum coaches allowed combined on the field and in dugout	4	4	4	3	3	3
Courtesy runner for pitcher or catcher with 2 outs (f)	n/a	NO	NO	YES	YES	YES
Dropped 3rd Strike (c)	n/a	n/a	NO	NO	Second Half of Season	YES

## a. Minimum, Maximum and Mandatory Play Guidelines

Mandatory Play. A player must play the mandatory amount of defensive outs during a game. If the game is shortened from 6 complete innings, the player must complete their mandatory play before sitting out any innings, but must also complete mandatory play for that game

No player shall sit out more than one inning during a game until all other players on the team have sat out at least one inning during the game (except the pitcher, which will sit out their next inning not pitching).

## b. Time Limits

In AAA and Majors, when there is not a following game on the same field on the same day (weeknight games and the final game on Saturday): No hard stop, Continue game to conclusion, or game called.

If a game is called due to time limitations, darkness or weather, the score shall revert to the score at the end of the most recent completed inning unless the game is called with the home team both at bat and leading the game.

For Single A and AA the time limit remains in effect during playoffs

## c. Dropped third strike

A batter is out when a third strike is not caught by the catcher when 1st base is occupied before two are out. [rule 6.05(b)]

## d. Unlimited runs in the last inning

The "last inning" must be declared prior to the start of the inning, so that both teams have equal batting opportunities in the final inning. For example, if it appears the game will end in the 5th inning then the managers and umpires should decide before the start of the 5th inning that there is no "maximum number of runs allowed" in the 5th inning. (Does not pertain to Minor A except in playoffs)

## e. 5 run rule per inning for innings 1-5

Each team may score a maximum of 5 runs per inning in innings 1 through 5, unless the umpire has declared one of those innings to be the final inning prior to the start of the inning, in which case it will be unlimited runs. If a player hits a "clean" home run over the outfield fence then all runs scored will count, even if the score goes above 5.

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## f. Courtesy runner for pitcher or catcher with 2 outs

With 2 outs, a pinch runner may be used for the player(s) that will begin the next inning as pitcher and/or catcher in order to allow those players to get ready for the next inning. The pinch runner will be the last player to make an out, whether at bat or on the basepaths.

League Age	Maximum Pitches Per Day				
	March *	Rest of the Spring Season	Spring Season Playoffs	Summer Tournament Season	Fall Ball Rec
11-12	60	85	85	85	60
9-10	50	75	75	75	53
7-8	35	50	50	50	35

\* Dublin Little League has created a program for limiting the number of pitches that can be thrown during the first month of the Spring Season, and during the fall ball rec season. The table above outlines the pitching limits for the first month of the season. The standard pitch counts, outlined in the Green Book, will apply starting April 1.

League Age	Maximum Pitches to Play Catcher; Same Day; May only catch up to 3 innings				
	March	Rest of the Spring Season	Spring Season Playoffs	Summer Tournament Season *	Fall Ball Rec
11-12	30	40	40	40 *	30
9-10	25	40	40	40 *	25
7-8	25	40	40	40 *	25

\*If a Catcher goes to pitcher and throws more than 20 pitches, he may not return to catcher that calendar day(Regulation VI. b)

\* Refer to Little League Green Book and local tournament rules for any variations or adjustments to this rule

Baseball pitchers league age 14 and under must adhere to the following rest requirements (final pitch count number is the number of the first pitch thrown to the last batter faced):					
Pitches	1-20	21-35	36-50	51-65	66+
Days Rest Required	0	1	2	3	4

Field Maintenance - see videos and instructions on the Dublin LL website.	
Home Team	Lightly water dirt, drag dirt, chalk batter's boxes, base lines and coach's boxes. Clean dugout after game and lock up
Visiting Team	Drag field after game, clean dugout after the game and lock up